DPA Activity Idea 6: Twist and Tangle

Ages appropriate for: Grades 3-8

Equipment needed: None

The Nitty Gritty:

- 1. This game calls for lots of cooperation and works best with larger groups. Start with a minimum of six students. You can have multiple groups divide the class into a few groups and have them compete against each other to see who can get untangled first.
- 2. Have the students gather into a tight circle, close their eyes, stretch out their arms and grab two other hands. Each participant must try to avoid grabbing both hands of the same person or the hand of someone next to him/her.
- 4. When the players open their eyes, without letting go of any hands, they must untangle themselves until they become one large circle again.
- 5. Students can twist, turn, and climb over or under other students' hands to untangle themselves.

How to tie it into the curriculum:

Science – Forces, equilibrium, inertia

Source: Peel Region

